

INSTRUCTIONS

The "G9 Makeup Master" script offers different style presets and other settings for different makeup parts:

Eyeshadow 1 - 1 perfect and 5 smudged styles, color, glossy-matte, metallicity, and metallic flakes with color settings.

Eyeshadow 2 - 1 perfect and 5 smudged styles, color, glossy-matte, metallicity, and metallic flakes with color settings.

Eyeliner - 3 perfect styles, each with its 5 smudged styles, color, glossy-matte, and metallicity settings.

Lipstick - 1 perfect and 10 smudged styles, soft darker outline option, color, glossy-matte, metallicity, and metallic flakes with color settings.

Blush - 1 perfect style, color, and opacity settings.

Nail Polish - options to apply the nailpolish on fingernails, toenails, or both, color, glossy-matte, metallicity, and metallic flakes with color settings.

The "Makeup State Updater" offers only style changes for Eyeshadow 1, Eyeshadow 2, Eyeliner, and Lipstick.

This script doesn't offer the color, glossy-matte, metallicity, and metallic flakes color settings. It can only be used on already created makeup looks to easily change their state.

How To Use:

The "G9 Makeup Master" script:

IMPORTANT: Use the script only with Genesis 9 figures.

- Select a G9 figure in the scene.

- Run the "G9 Makeup Master" script.

- You will see 6 tabs, each for one makeup part. Each tab has the "Use" checkbox in the top part, this checkbox must be checked if you want to use that makeup part.

- Choose the settings you want in each tab. Style choice will be represented in the image on the right side (in Eyeshadow 1, Eyeshadow 2, Eyeliner, and Lipstick tabs).

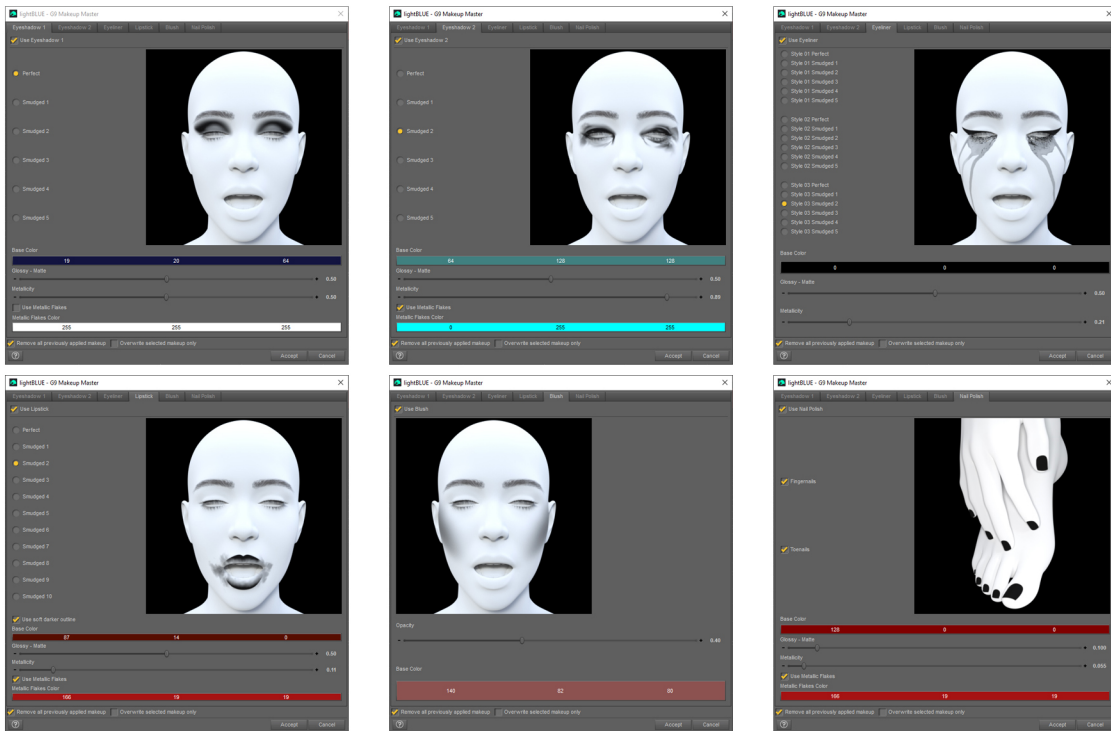
Try different settings to better understand the outcome.

- In the bottom part of the window, you will find the "Remove previous makeup" option. When checked, this will remove all previous makeup applied to the selected figure. Uncheck this checkbox if you want to add a makeup part that is not already applied to the figure, without removing the makeup parts that are already applied.

There is also an option to replace the chosen parts without affecting the other parts of previously applied makeup.

One of these options is always "On", multiple of the same makeup parts can't be applied to the same figure.

- Click "Accept" and the selected makeup will be applied to the figure.



The "Makeup State Updater" script:

When the makeup is already applied with the main script, use this script to change the state (styles) of the applied makeup (Eyeshadow 1, Eyeshadow 2, Eyeliner, and Lipstick).

This script is designed to allow a fast change of the existing makeup's state. If you have already created and applied a perfect makeup look, use this script to smudge or mess it up,

or to change the style preset of the included makeup parts. This script doesn't offer any other settings (color, metallicity, shine...).

- Select the G9 figure that already has the makeup applied.

- Check the "Update" checkbox on the tabs you want to use, and select the styles in those tabs.

- Click "Accept" and the selected makeup styles will be changed/updated.

